## Replay « Take a step back to take a step forward

## **Draft Program**

	Arrivals	1 <sup>st</sup> Day	2 <sup>nd</sup> Day	3 <sup>rd</sup> day	4 <sup>th</sup> day	Departures
Breakfast 08:00 - 09:00						
Morning session 09:30 - 13:30	Welcome Party Welcome dinner	Getting to Know each other Introducing the team Programme Overview Expectation Rules Practical Information	1- Identifying the challenges (feel the issues) ETS, Competence Model for Youth Workers Connecting the challenges with the model	3- Imagine the solution: activities for : creative thinking Working in pairs Working in groups	Replay Testing the solution	Departures
13:00 Lunch		Lunch	Lunch	Lunch	Lunch	
Afternoon session 15:00 - 18:00		- Organisations presentation - Team building	2- Persona Map Activities for empathy Working in small groups Presenting the persona map (Exercise to be replay on the last day)	4- Artistic Prototype Visualization the solution Debriefing  5- Testing the solution Debriefing	Competences Development Evaluation	
18:00		Replay	Replay	Free Time	Replay	
20:00		Dinner	Dinner	Dinner OUT	Dinner	
Evening programme		Intercultural Evening	Free Evening	Free Evening		